Magnetic Fishing Game

You will need

Small magnets; string; dowelling; card; felt pens; pencils; shiny paper; glue; coloured paper; glitter; scissors; a selection of magnetic/non magnetic objects; large plastic box; paints and paintbrushes.

What you do

Give each child a small magnet and let them play with a selection of magnetic/non magnetic objects so they become accustomed to what is/isn't magnetic. Let the children help to make fish out of card and to decorate them on both sides with felt pens, shiny paper glitter etc. When the fish are dry, make a small hole in the nose of the fish and carefully thread the paper clip through it. Tape a length of string onto a dowelling rod (20 cm long). Help the children to tie a small magnet to the end of their string. Cover or paint a large cardboard box in blue to represent a pond and decorate it with plants etc.

To play

Put the fish in the pond for the children to catch. Letters or numbers can be drawn onto the fish to reinforce learning.