## Decimal complements to 1

Today's task is hopefully a fun way to consolidate your understanding of decimal complements from the White Rose learning yesterday and play a maths game with an adult at home, if you are able to!

Use a virtual die here https://dice.virtuworld.net/?sides=9 unless you happen to have a funky nine-sided die at home. You need to set the online die so that it has 9 sides and you will need 2 dice. Alternatively, you can use regular dice but will have a limited range of numbers.

Roll both dice (the 'cast' option). Use the digits generated to create a number below 0.
e.g. You roll a 4 and a 9. You can either use these to make the number 0.49 or 0.94 . Work out what you need to add to this number to reach 1. Your partner then does the same, generates a number below zero and works out what they need to add to reach 1 . The person with the largest answer wins the round!

So...
Player 1: Rolls a 4 and a 9. Uses these to make 0.49 . Works out that they need to add 0.51 to make 1.
Player 2: Rolls a 3 and a 2 . Uses these to make 0.23 . Works out that they need to add 0.77 to make 1 . Player 2 has the largest number in the answer and so wins.

Extension suggestion: Use 3 dice to generate a number below 1, e.g. 0.427 , then find the decimal complement to 1 .

