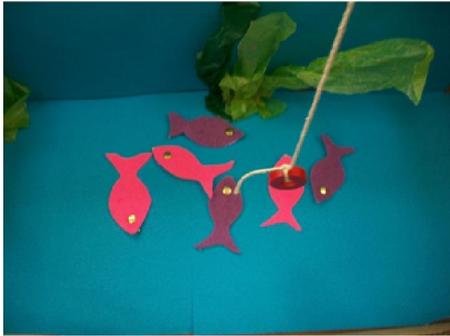
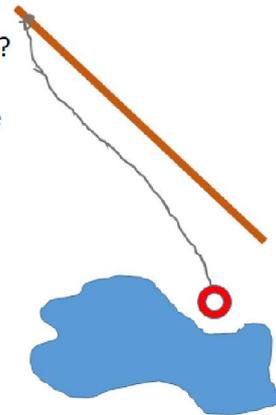


Magnetic Fishing Game!



How will you catch the fish?

Think about what you have learnt so far in our topic...



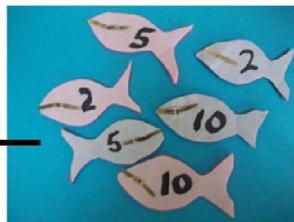
Now you have made your game, challenge people to:



- Catch the most fish at a time
- Catch the most fish in one minute
- Catch 5 fish with the highest total score
- Catch all the fish in the fastest time



You can write scores on the back of your fish or pond creatures.



Magnetic Fishing Game

You will need to use something to make a fishing rod (or more than one fishing rod), which will need a magnet on the end. You will need to be inventive depending on what magnets you may have at home. For me at home, I might use a stick with a bit of string and a magnetic fridge letter tied on the end! Your fish (or whatever else you might like to 'catch') don't need split pins as shown in the pictures: paperclips will do just as well. Have a try at making a game where the 'fish' have maths questions on the back – maybe of the times tables facts that you most need to practise?

Don't worry if you don't get around to completing this activity today: it's a fun and creative one, so you might like to save it as something to do over the next fortnight. Enjoy! 😊